## Hanoi Tower with n disks in STRIPS

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Consider the Hanoi tower problem. This puzzle has n discs,  $D_1, \ldots, D_n$ , with holes in their centers, and three pegs, A, B, C, on which the discs can be placed. Disc  $D_{i+1}$  is larger than disc  $D_i$ . Initially, all the discs are on peg A, with  $D_n$  on the bottom and  $D_1$  on top. We want them on peg C in the same configuration.

The following rules apply:

- only the top disc on a peg can be moved;
- disc cannot be placed on top of a smaller one.

Model the problem in STRPS.

## Solution

- Constants:  $A, B, C, D_1, ..., D_n$
- Conditions:
  - Clear(x): x (either peg or disk) has no disk above it [time-dependent];
  - On(x,y): disk x is on top of y (either peg or disk) [time-dependent];
  - CanBePlaced(x,y): disk x can be placed on top of y (either peg or disk) [time-independent].
- Initial state:

$$\begin{split} \mathtt{Init} \Bigg(\bigwedge_{i \in \{1, \dots, n\}, y \in \{A, B, C\}} \mathtt{CanBePlaced}(D_i, y) \\ & \wedge \bigwedge_{i \in \{1, \dots, n-1\}, j \in \{i+1, \dots, n\}} \mathtt{CanBePlaced}(D_i, D_j) \\ & \wedge \mathtt{On}(D_n, A) \wedge \bigwedge_{i \in \{1, \dots, n-1\}} \mathtt{On}(D_i, D_{i+1}) \\ & \wedge \mathtt{Clear}(D_1) \wedge \mathtt{Clear}(B) \wedge \mathtt{Clear}(C) \Bigg) \end{split}$$

• Goal condition:<sup>1</sup>

$$\texttt{Goal}\left(\texttt{On}(D_n,C) \land \bigwedge_{i \in \{1,\dots,n-1\}} \texttt{On}(D_i,D_{i+1}) \land \texttt{Clear}(D_1) \land \texttt{Clear}(A) \land \texttt{Clear}(B)\right)$$

• Action schemas: Move(x, y, z) disk x currently on top of y (either peg or disk) is moved on top of z (either peg or disk)

$$\begin{split} & \texttt{Action}\Big(\texttt{Move}(x,y,z) \\ & \texttt{Precond}: \ \texttt{Clear}(x) \land \texttt{Clear}(z) \land \texttt{On}(x,y) \land \texttt{CanBePlaced}(x,z) \\ & \texttt{Effect}: \ \neg\texttt{Clear}(z) \land \neg\texttt{On}(x,y) \land \texttt{Clear}(y) \land \texttt{On}(x,z) \Big) \end{split}$$

<sup>&</sup>lt;sup>1</sup>Given the next action schema, we can just use as goal condition:  $Goal(Clear(A) \land Clear(B))$ .